

Google™



Memory Management for Android Apps

Patrick Dubroy (dubroy.com · [@dubroy](https://twitter.com/dubroy))

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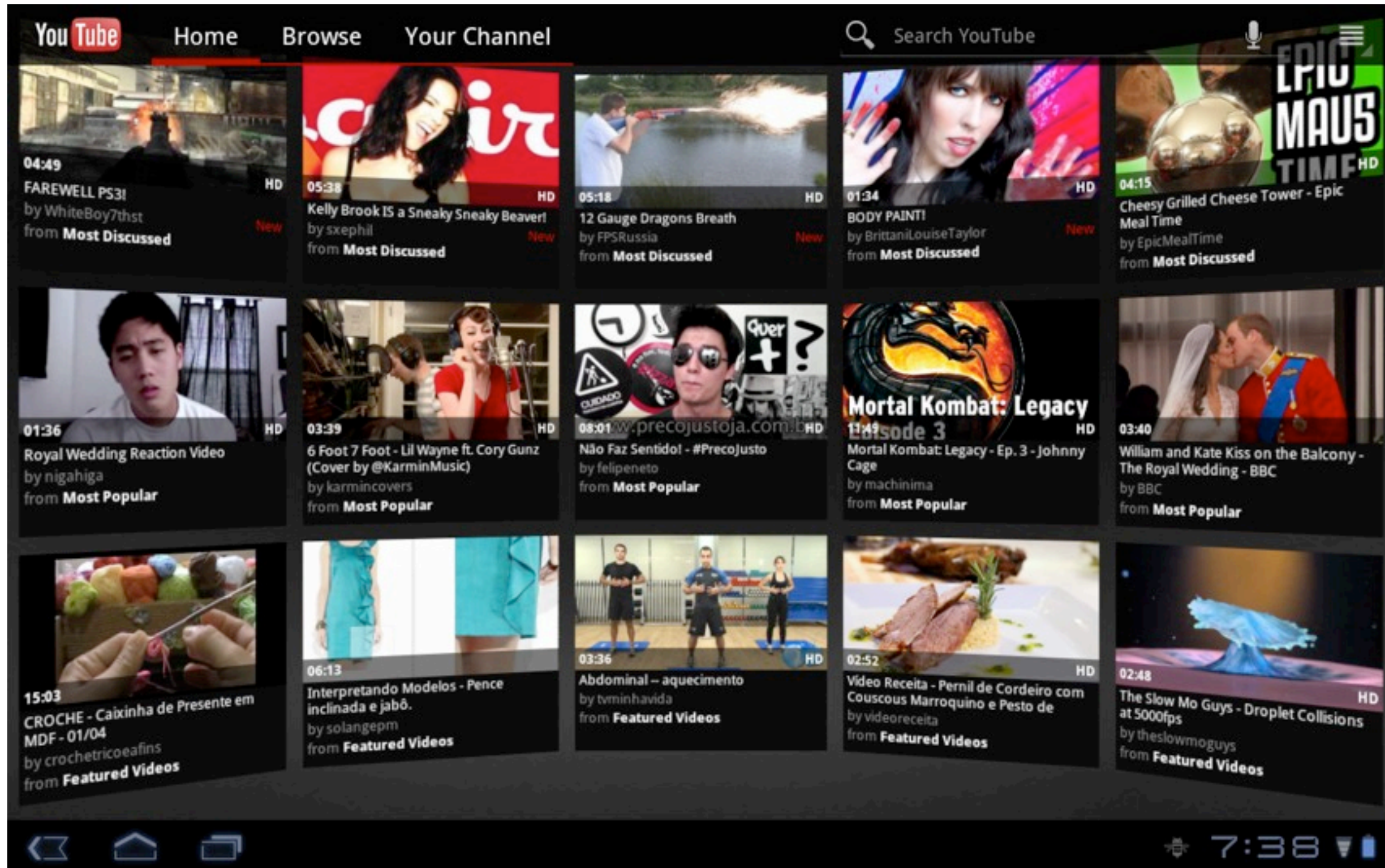
192MB RAM



1GB RAM

Xoom
1280x800

G1
320x480



Software

~~Work~~ expands

to fill the ~~time~~ available.
memory

Overview

- Changes in Gingerbread and Honeycomb
 - heap size
 - GC
 - bitmaps
- Understanding heap usage
 - logs
 - memory leaks
 - Eclipse Memory Analyzer (MAT)

Expectations

- Android
- Dalvik heap
- Garbage collection
- OutOfMemoryError

Heap Size

- Heap size limits
 - G1: 16MB
 - Droid: 24MB
 - Nexus One: 32MB
 - Xoom: 48MB
- `ActivityManager.getMemoryClass()`

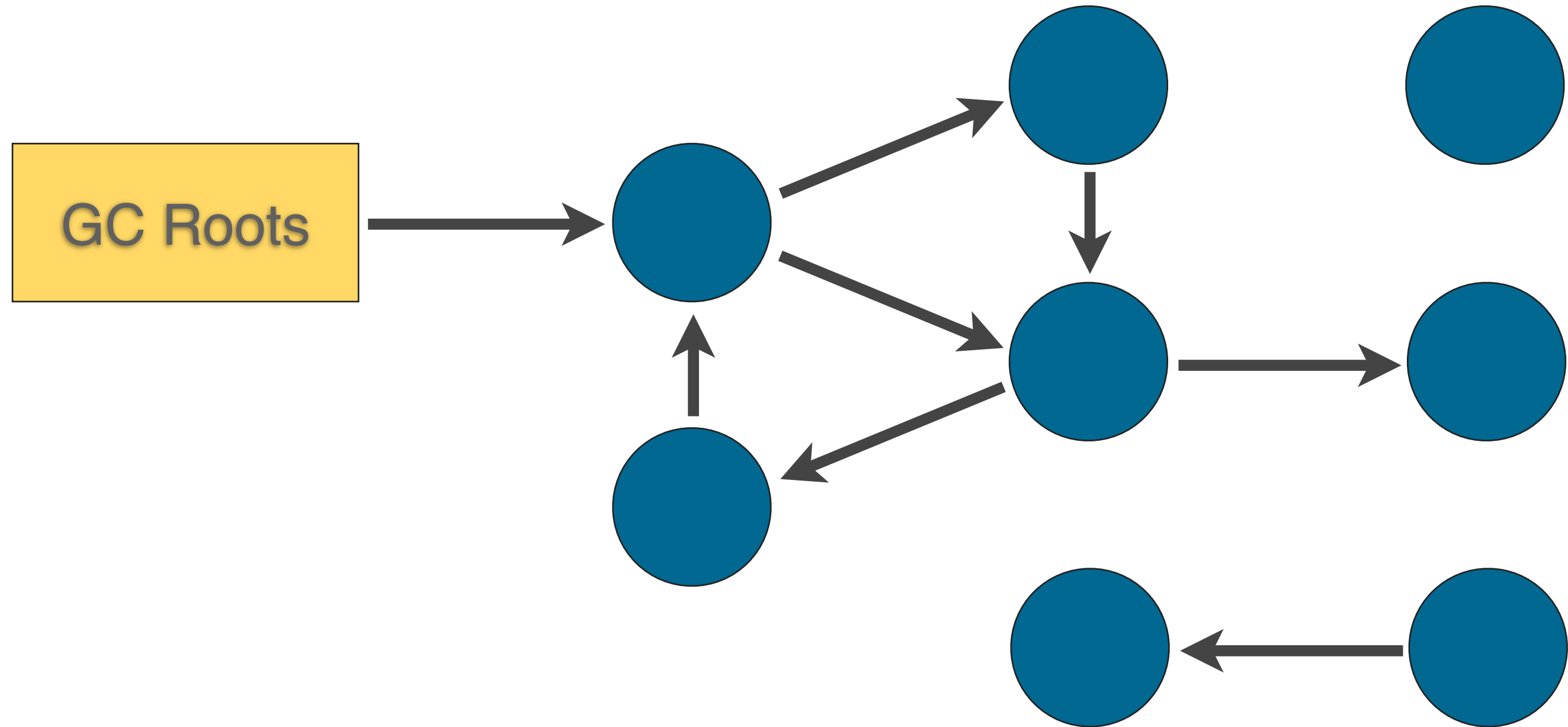
Large Heaps

- Honeycomb adds “largeHeap” option in AndroidManifest.xml:
 - **Degrades performance!** Use only if you understand why you need it.

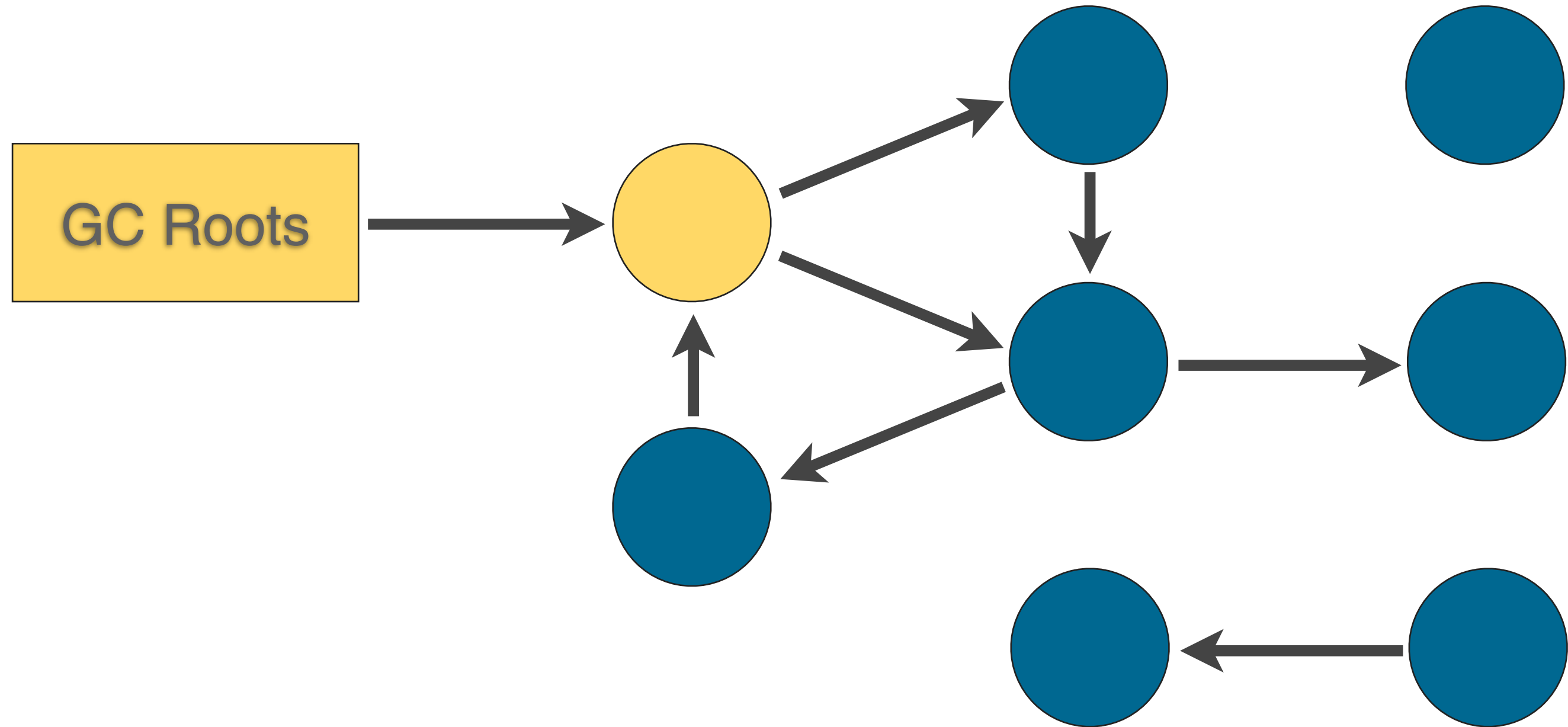
```
<application
  android:name="com.example.foobar"
  android:largeHeap="true"
  ...
</application>
```

ActivityManager.getLargeMemoryClass()

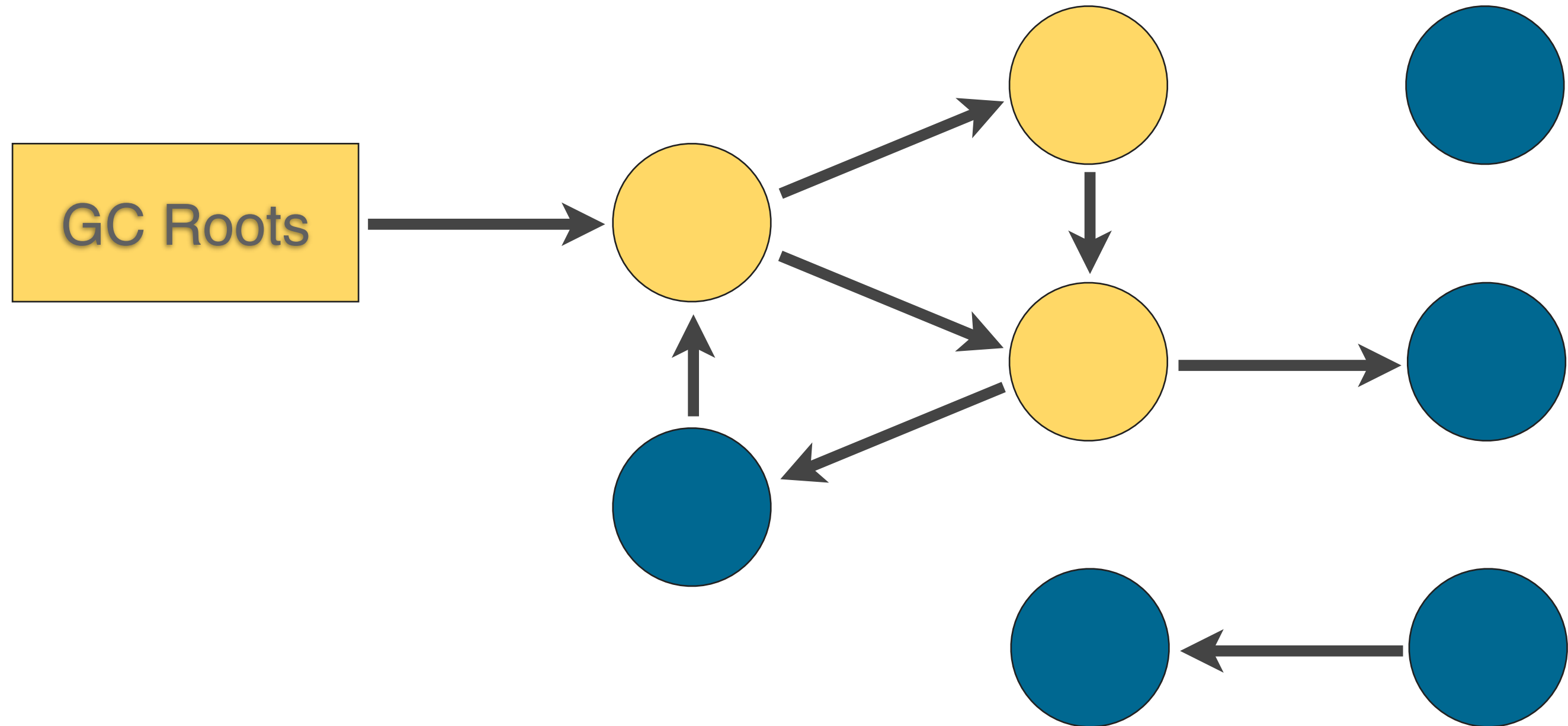
Garbage Collection



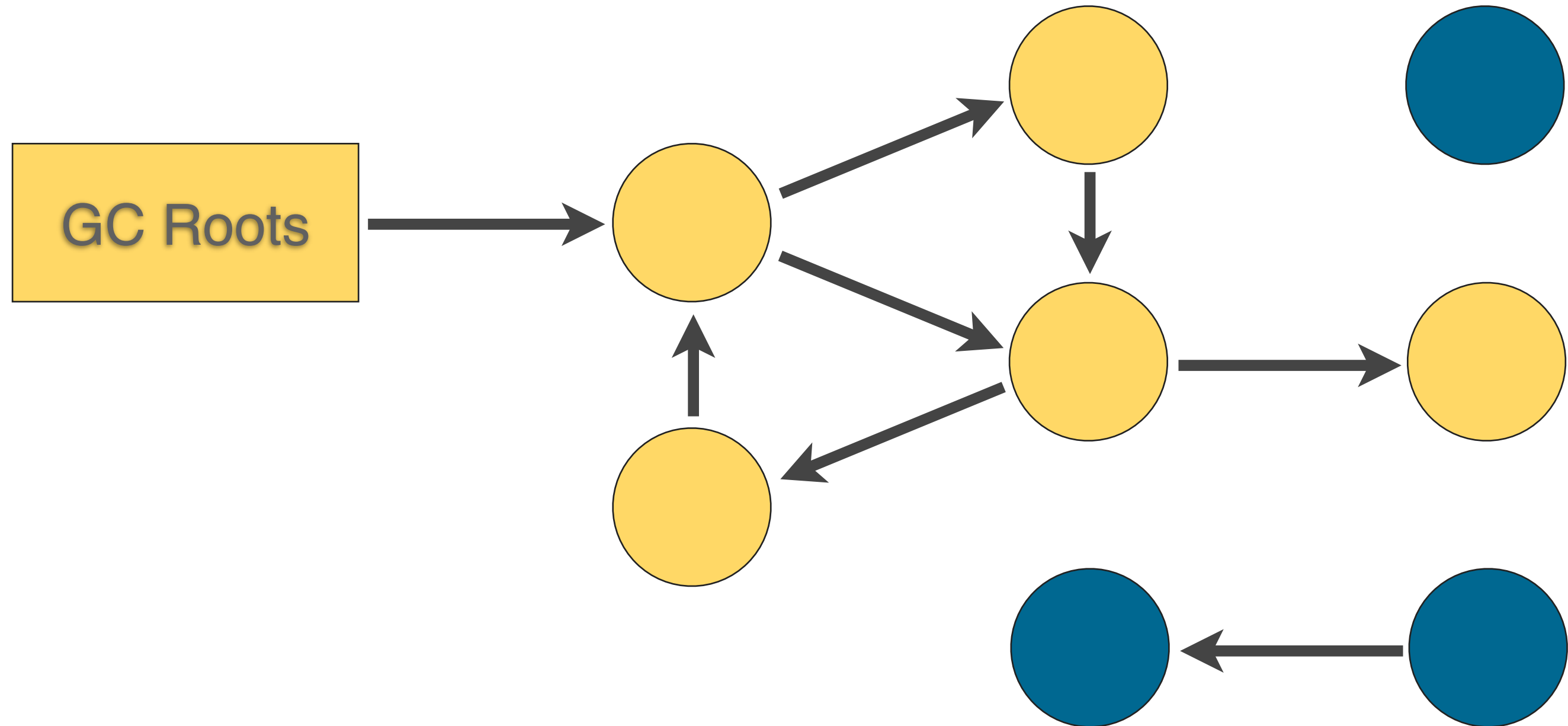
Garbage Collection



Garbage Collection



Garbage Collection



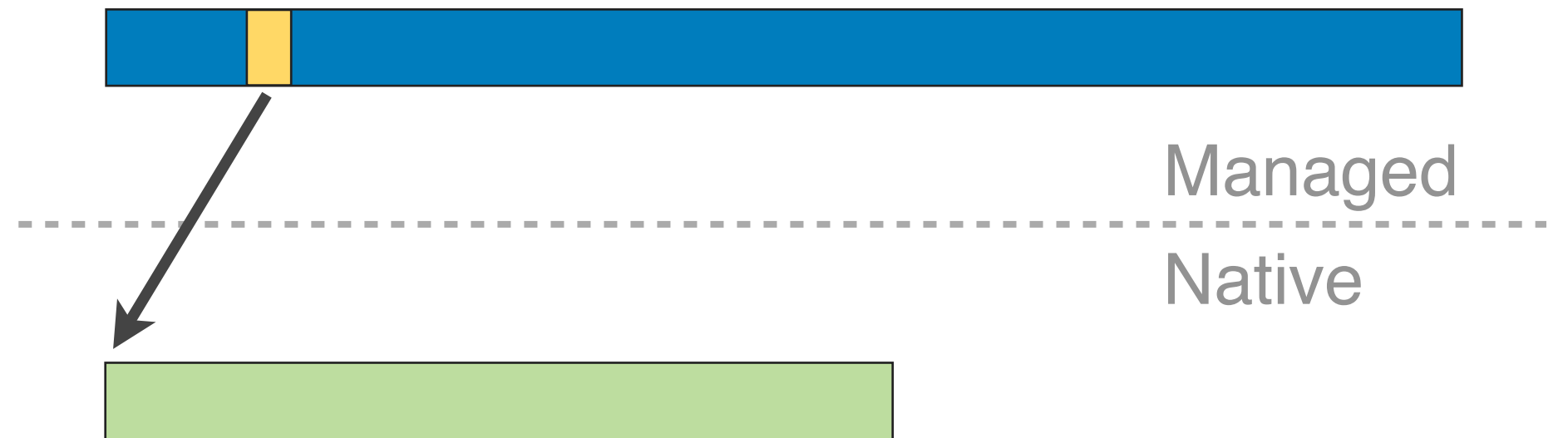
Garbage Collection

- Bigger heaps = longer pauses?
- Pre-Gingerbread GC:
 - Stop-the-world
 - Full heap collection
 - Pause times often $> 100\text{ms}$
- Gingerbread and beyond:
 - Concurrent (mostly)
 - Partial collections
 - Pause times usually $< 5\text{ms}$

Bitmaps

Old way (pre-Honeycomb):

- freed via `recycle()` or finalizer
- hard to debug
- full, stop-the-world GCs



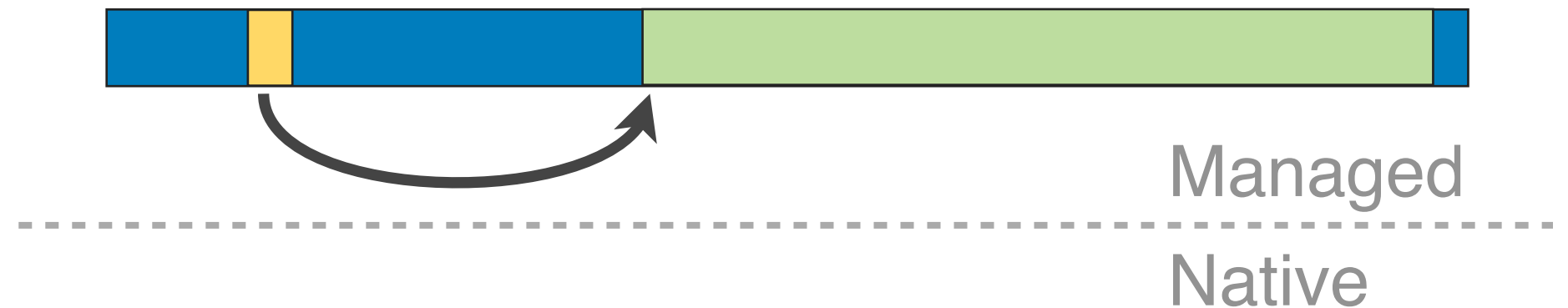
Bitmaps

Old way (pre-Honeycomb):

- freed via `recycle()` or finalizer
- hard to debug
- full, stop-the-world GCs

New way:

- freed synchronously by GC
- easier to debug
- concurrent & partial GCs



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Interpreting Log Messages

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D/dalvikvm( 9050): GC_CONCURRENT freed 2049K, 65% free 3571K/  
9991K, external 4703K/5261K, paused 2ms+2ms
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- Reason for GC
 - GC_CONCURRENT
 - GC_FOR_MALLOC
 - GC_EXTERNAL_ALLOC
 - GC_HPROF_DUMP_HEAP
 - GC_EXPLICIT

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- Reason for GC
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- Heap statistics

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- Reason for GC
- Amount freed
- Heap statistics
- External memory statistics
- Pause time

Heap Dumps

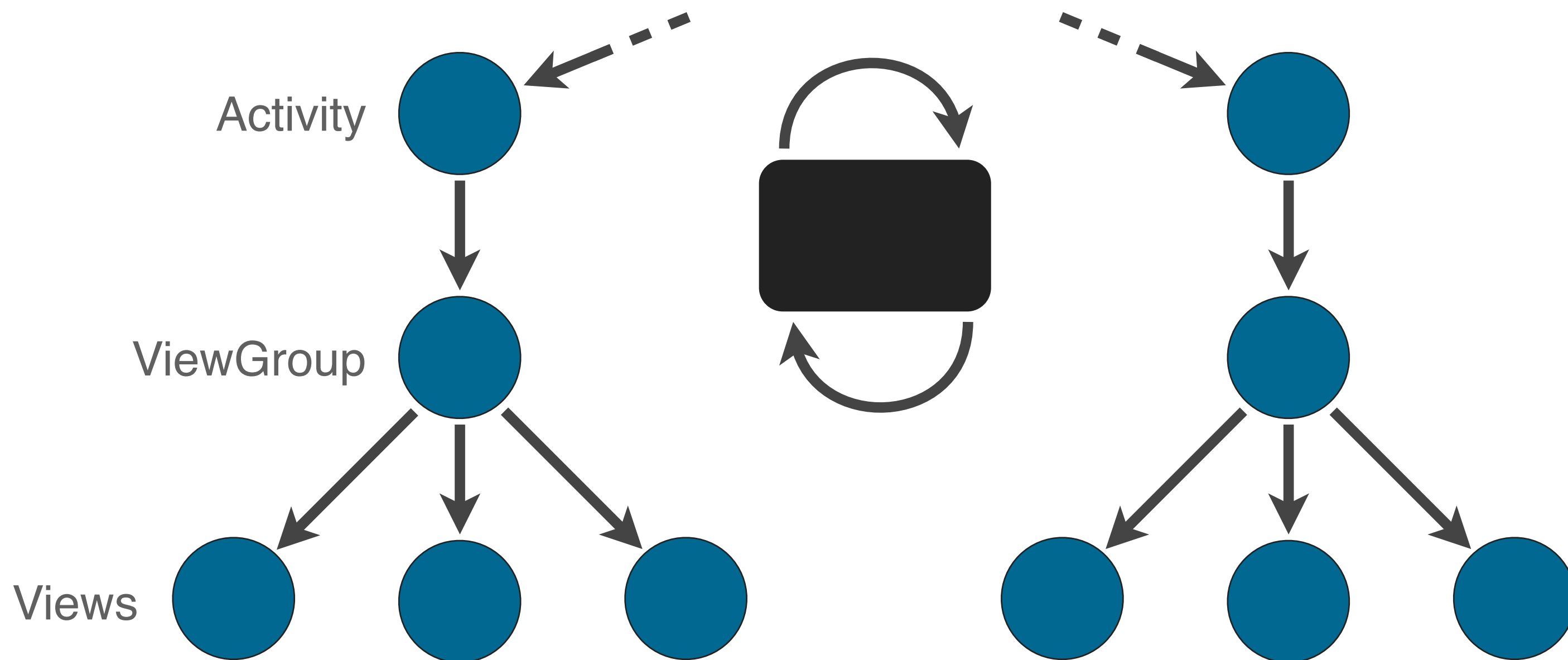
- Binary dump of all objects
- Create with:
 - DDMS
 - `android.os.Debug.dumpHprofData()`
- Convert to standard HPROF format:
`hprof-conv orig.hprof converted.hprof`
- Analyze with MAT, jhat, etc.



Memory Leaks

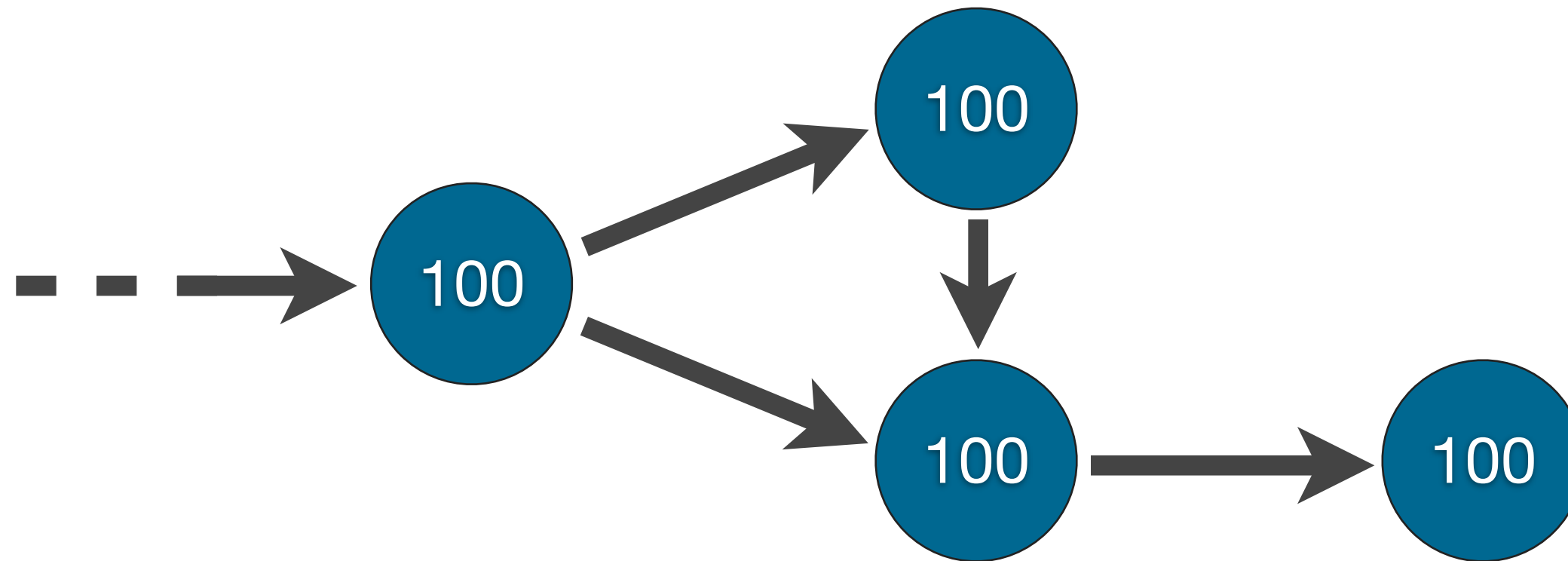
- GC does not prevent leaks!
- Leak: ref to an unused object preventing GC
- References to Activity (Context)
 - View, Drawable, ...

Memory Leaks



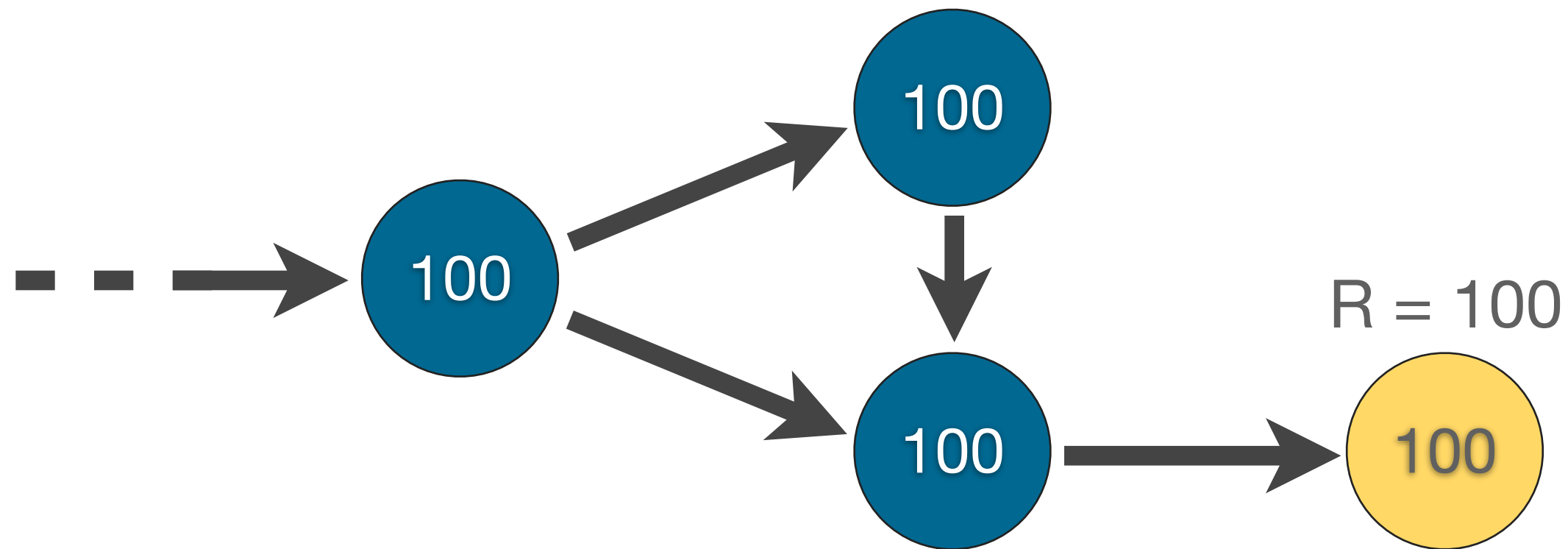
Eclipse Memory Analyzer (MAT)

- Download from <http://eclipse.org/mat/>
- “Shallow heap” and “retained heap”



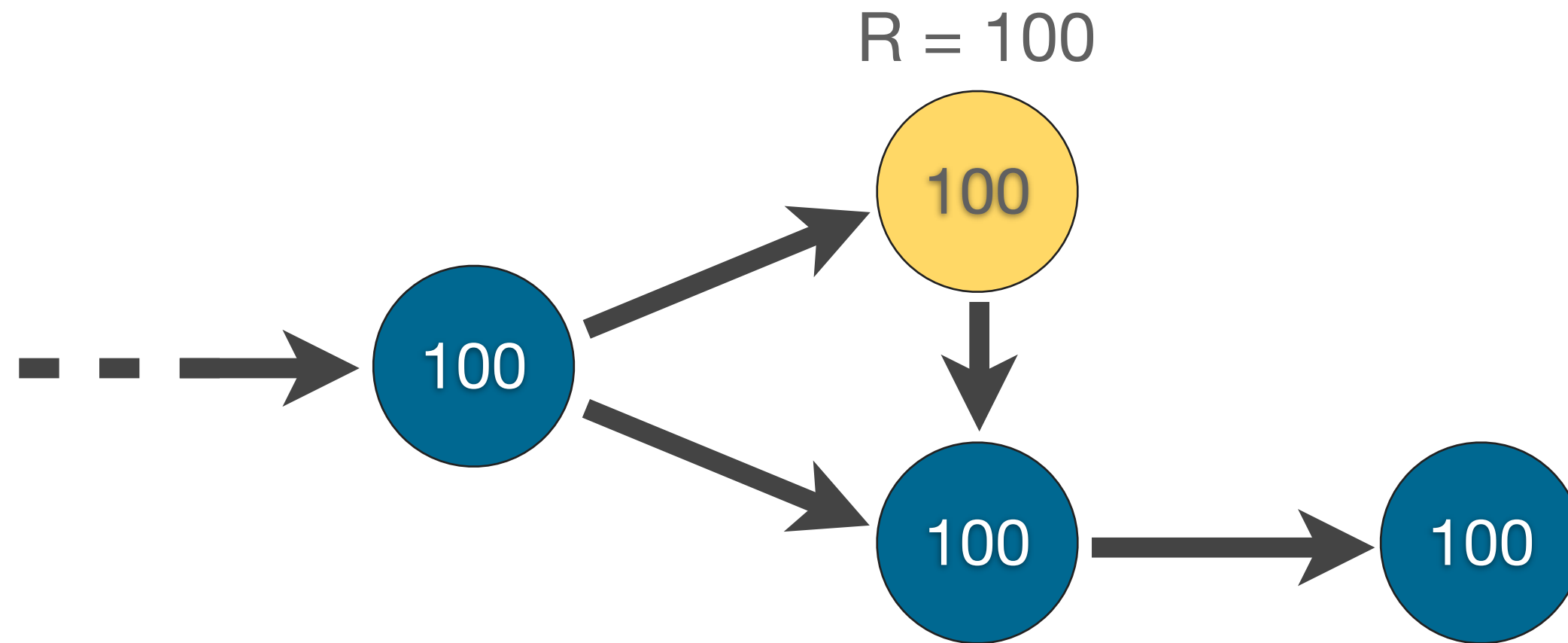
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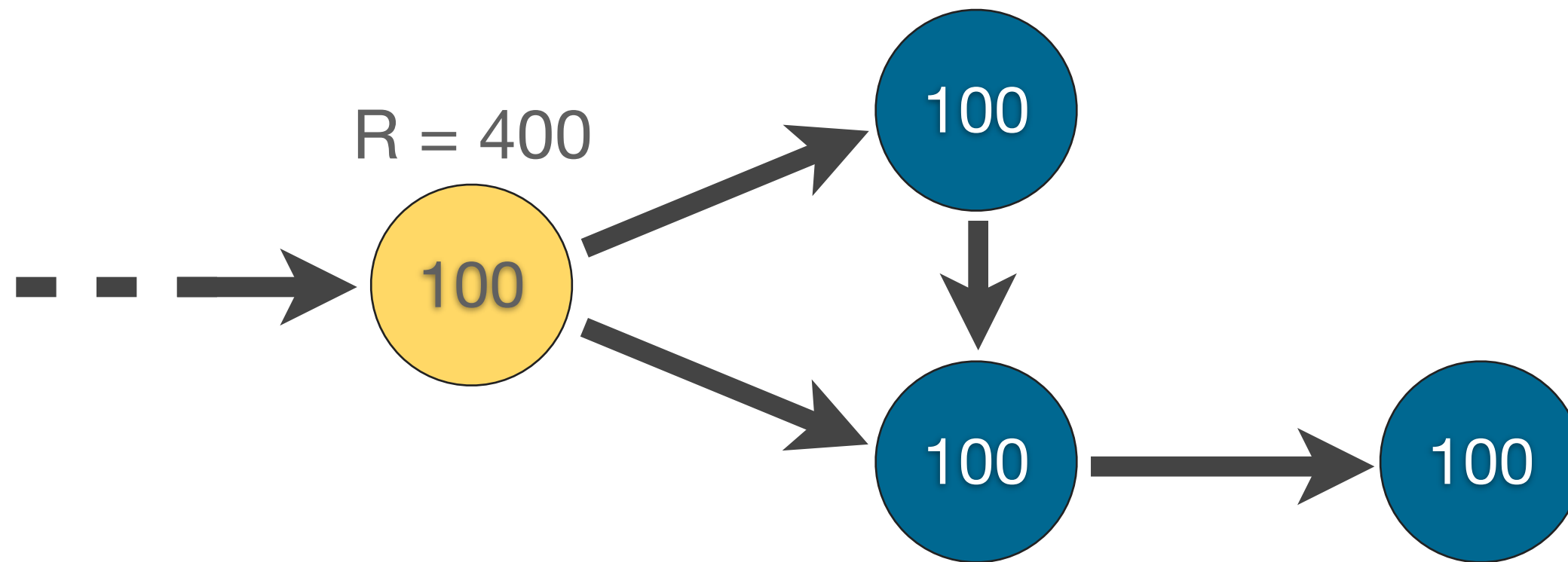
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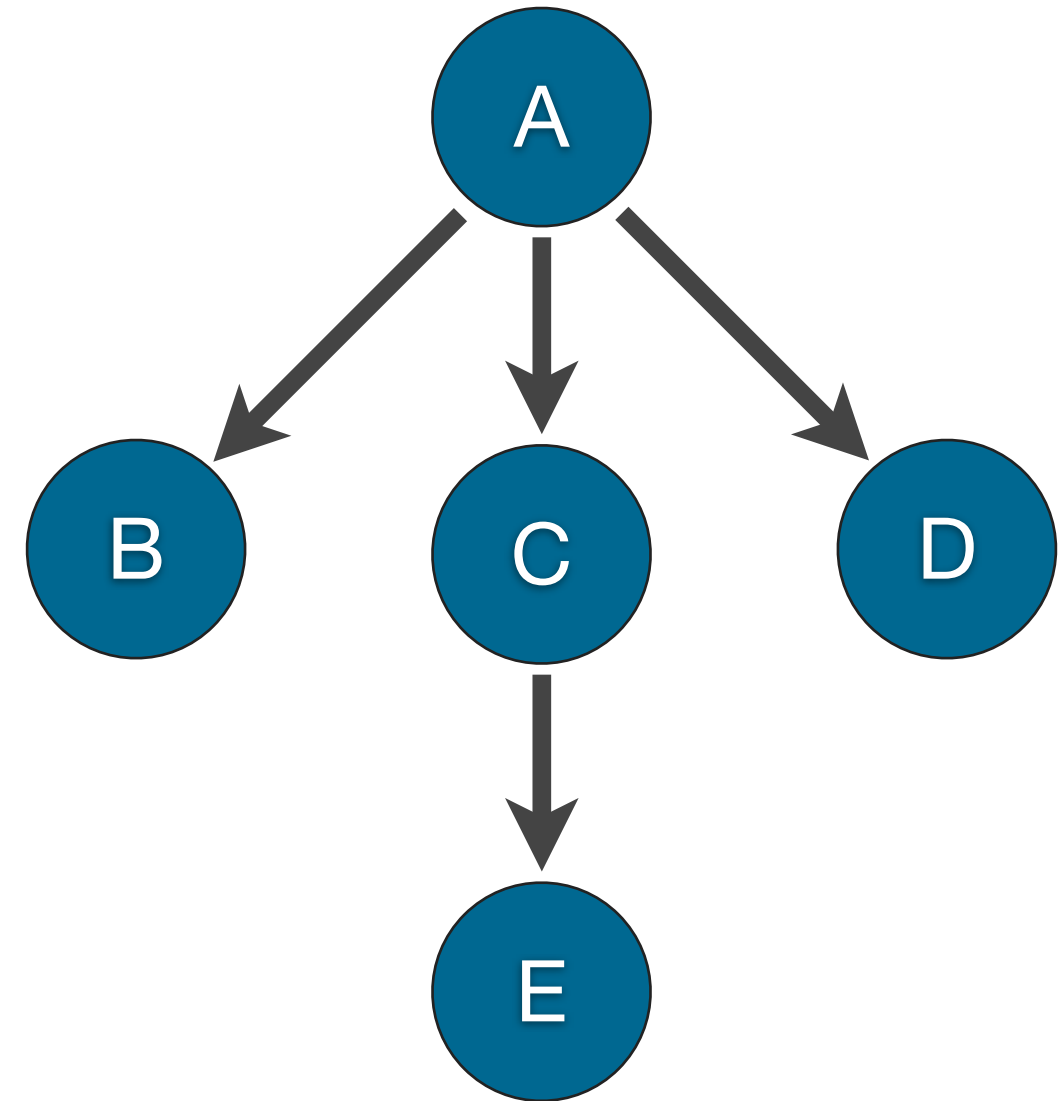
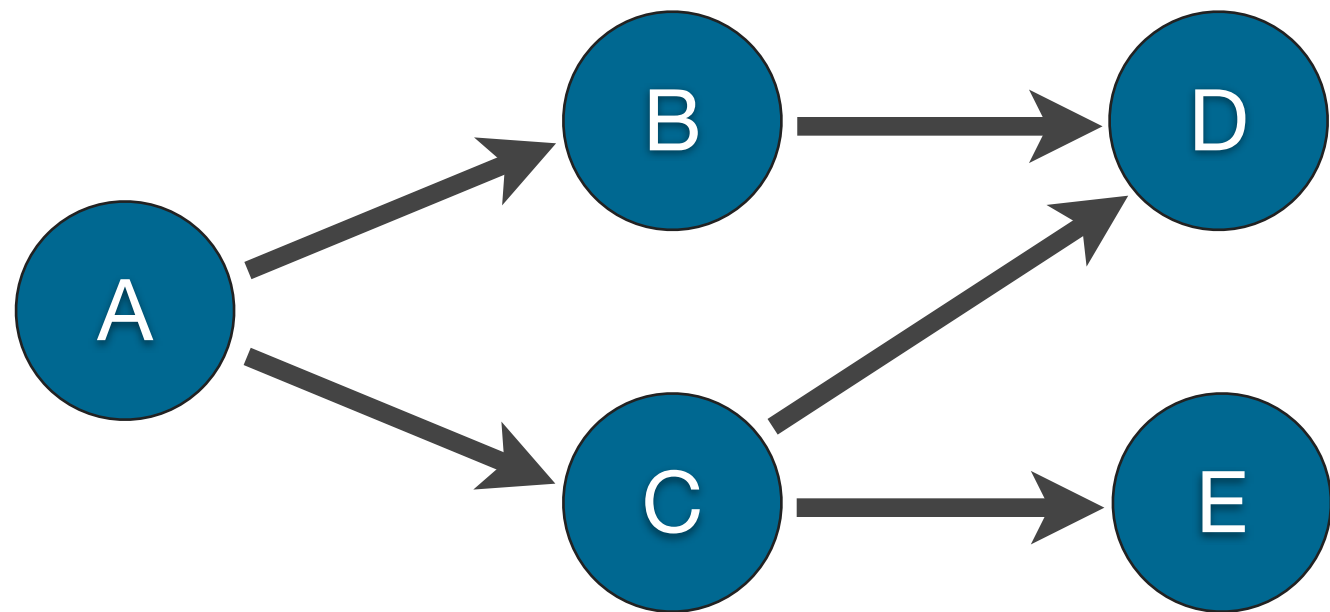
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Dominator Tree

- Dominator: closest object on every path to node



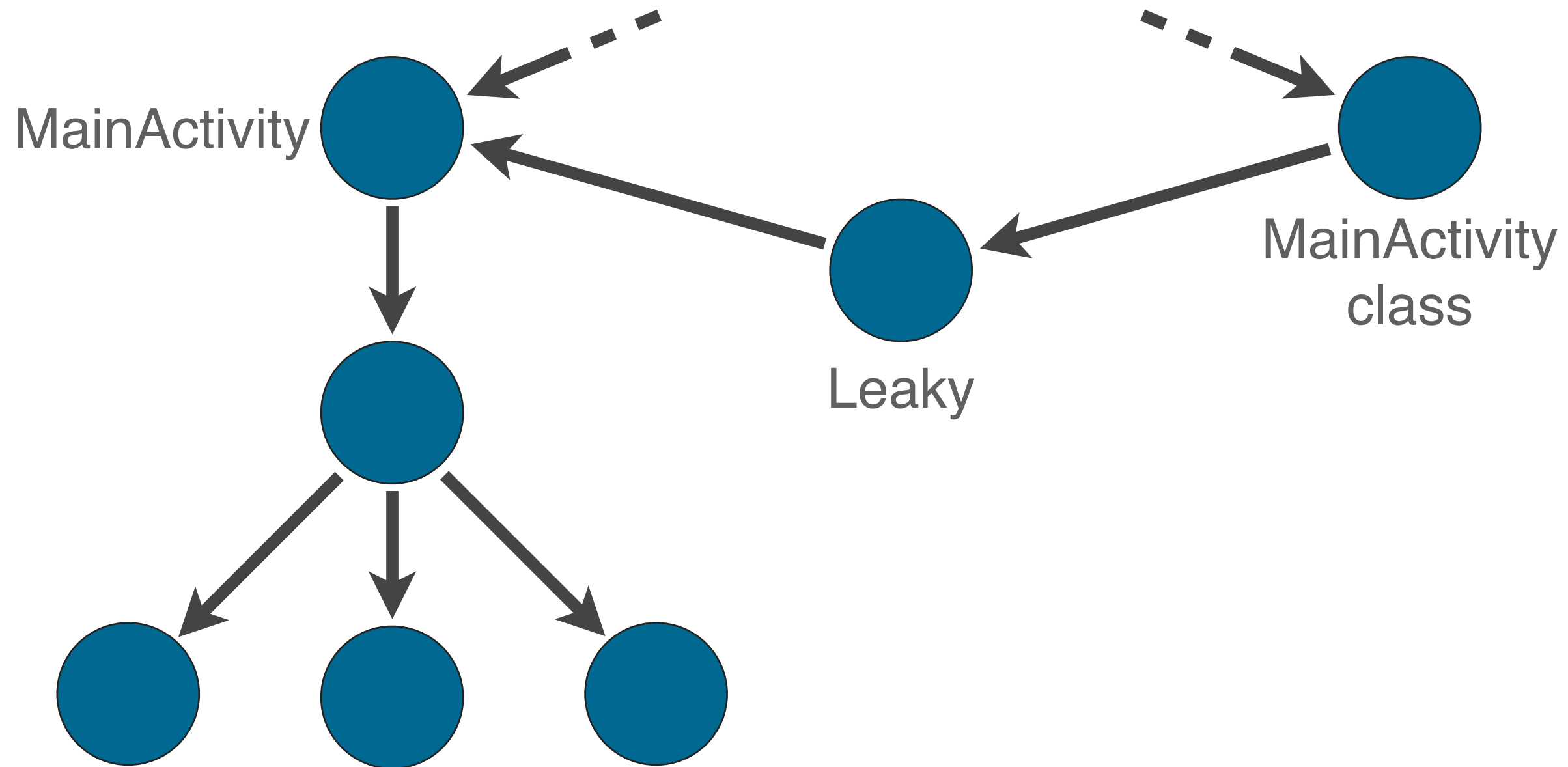
Demo: Debugging a memory leak with MAT

```
public class MainActivity extends Activity implements ActionBar.TabListener {  
  
    static Leaky leak = null;  
  
    class Leaky {  
        void doSomething() {  
            System.out.println("Wheee!!!");  
        }  
    }  
}  
  
@Override  
public void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
  
    if (leak == null) {  
        leak = new Leaky();  
    }  
  
    ...  
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Demo: Debugging a memory leak with MAT

Memory Leaks

- References to Activity, Context, View, Drawable, ...
- Non-static inner classes (e.g. Runnable)
- Caches

Links

- Articles on Android Developers Blog
 - [Memory Analysis for Android Applications](#)
 - [Avoiding Memory Leaks](#) by Romain Guy
- Eclipse Memory Analyzer: <http://www.eclipse.org/mat/>
- Markus Kohler's Java Performance Blog: <http://kohlerm.blogspot.com/>

- Feedback on this talk:
<http://speakerometer.com/talks/memory-management-android>